

# INFORMATION 2016

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**ARTISTIC TECHNICAL COMMITTEE**

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## **FIRS ARTISTIC TECHNICAL COMMITTEE NEW INFORMATION FOR 2016**

This is the first information being sent to all Federations after our recent World Championships in Cali, Colombia.

This is all technical information which was given out during the last days of our Championships, and some Countries did not collect their papers from the boxes in the Stadium, so I am sending you the technical information you will require for the 2016 season.

Included with the attachments are :-

- Modifications given out during the meeting on the different disciplines within our Sport.
- Dance Commission Clarifications for 2016
- Clarifications on the Music for Style Dance for 2016

Please make sure all your skaters and trainers receive the above information.

Kind regards



**MARGARET BROOKS**  
Chairman – FIRS Artistic



**ROBERTO MAROTTA**  
Secretary General

## MODIFICATIONS FOR 2016 - MODIFICACIONES PARA EL 2016

### **GENERAL**

- Music - **Música**

Each National Federation must hand the music of its own team in a USB (in mp3, mp4, etc.). The name of each file should be: Skater's Name\_Skater's Last Name – Category (junior/senior) – Modality (free skating, pairs, dance) – short or long programme, style dance or free dance. For Show and Precision the name of the group.

*Cada Federación Nacional debe entregar la música de su delegación en USB (en mp3, mp4, etc.). El nombre de cada archivo debe ser: Nombre\_Apellido del patinador - Categoría (Junior / Senior) - Modalidad (patinaje libre, parejas, danza) - Programa corto o largo, style dance o danza libre. Por Show y Precisión el nombre del grupo.*

- Falls will be deducted from the referee.

### **INTERNATIONAL SEMINARS - SEMINARIOS INTERNACIONALES**

Future seminars to be discussed with FIRS.

*Seminarios futuros a ser discutidos con FIRS.*

### **FREE SKATING - LIBRE**

- Allow vocal music.
- *Se permite música vocalizada.*
- It is allowed to do acrobatic movements (back flips, cartwheel, etc.) once in the short/long programme.
- *Se permite hacer movimientos acrobáticos (mortales, cartwheel, etc.) una vez en el programa corto y largo.*
- Doubles and triple jumps: if the skater presents one jump for three times one of these must be in combination.
- *Saltos dobles y triples: si el patinador presenta un mismo salto tres veces, uno de ellos debe ser en una combinación.*

### **PAIRS - PAREJAS**

Junior Long Programme:

- Maximum two (2) lifts: maximum one (1) combination (maximum twelve (12) revolutions).
- *Máximo dos (2) elevaciones: máximo una (1) combinación (máximo doce (12) revoluciones).*
- One (1) step sequence (diagonal, serpentine or circle).
- *Una (1) secuencia de pasos (diagonal, serpentina o círculo).*
- Maximum two (2) death spirals: one (1) mandatory on any edge (if they choose to do two (2), they have to be different).
- *Máximo dos (2) espirales de la muerte: uno (1) obligatorio en cualquier filo (si escogen hacer dos (2), deben ser diferentes).*
- Maximum one (1) twist throw jump.
- *Máximo un (1) salto twist.*
- Maximum two (2) throw jumps.

- **Máximo dos (2) saltos lanzados.**
- Maximum two (2) jump elements (single jumps or combination jump).
- **Máximo dos (2) elementos de salto (saltos sencillos o combinación).**
- Maximum two (2) contact spins.
- **Máximo dos (2) giros de contacto.**
- Maximum dos (2) single spins (single or combination spin).
- **Máximo dos (2) giros individuales (sencillo o combinación).**

#### **Senior Long Programme:**

- Maximum three (3) lifts: maximum two (2) combination lifts (maximum twelve (12) revolutions).
- **Máximo tres (3) elevaciones: máximo dos (2) combinaciones de elevaciones (máximo doce (12) revoluciones).**
- One (1) step sequence (diagonal, serpentine or circle).
- **Una (1) secuencia de pasos (diagonal, serpentina o círculo).**
- Two (2) death spirals on different edges.
- **Dos (2) espirales de la muerte en filos diferentes.**
- Maximum one (1) twist throw jump.
- **Máximo un (1) salto twist.**
- Maximum two (2) throw jumps.
- **Máximo dos (2) saltos lanzados.**
- Maximum two (2) jump elements (single jump or combination jump).
- **Máximo dos (2) elementos de salto (saltos sencillos o combinación).**
- Maximum two (2) contact spins.
- **Máximo dos (2) giros de contacto.**
- Maximum two (2) single spins (single or combination spin).
- **Máximo dos (2) giros individuales (sencillo o combinación).**

For both categories is asked to eliminate the spirals sequence.

*Para ambas categorías se elimina la secuencia de espirales.*

Use of vocal music for both short and long programme is allowed.

*Música vocal es permitida en ambos programas.*

## **SHOW**

In all show categories the top five countries from the preceding year will be drawn in the last five to skate.

On the entry form the National Federation of these five must state clearly which are their National Champion who would draw for these last five places. The remainder of the teams will be drawn in the usual way.

If the number of groups is less than 10, the national champion of each country will be drawn as the last group.

*En todas las categorías de show, los cinco primeros países del año anterior se sortearán en los últimos cinco grupos.*

*En la inscripción de la Federación de estos cinco grupos, deben indicar claramente cuál es su campeón nacional para sortearlo en los últimos cinco lugares. El resto de los grupos serán sorteados de la forma habitual.*

*Si el número de grupos es menor a 10, el campeón nacional de cada país se sortea en el último grupo.*

## **PRECISION – PRECISIÓN**

The following modification listed are additions to the current regulations.

*Las siguientes modificaciones son adicionales a las reglas actuales.*

Skating programme of 4:30 minutes. *Programa de 4:30 minutos.*

Require at least 3 well defined variations of music and tempo.

Requerir al menos 3 variaciones bien definidas de música y tempo.

#### Required Elements – Elementos Requeridos:

- One multiple circle with minimum of one rotation.  
*Un círculo múltiple con mínimo una rotación.*
- Line manouevre: the line must be a single line along the long axis and move down de short axis for at least  $\frac{3}{4}$  of the lenght of the rink.  
*Línea: la línea debe ser una línea simple a través del eje largo y moverse por el eje corto mínimo  $\frac{3}{4}$  de la longitud de la pista.*
- One separated line in maximum 2 segments (parallel or adjacent) which moves along the diagonal axis.  
*Una línea separada en máximo 2 segmentos (paralelo o adyacente) con movimientos a lo largo del eje diagonal.*
- Open block – no hold (in any type of configuration) which moves along the longitudinal axis (straight line).  
*Bloque abierto – sin agarre (en cualquier tipo de configuración) que se mueve a través del eje longitudinal (línea recta).*
  - This block must begin from a stop position (maximum 3 seconds) and come to a stop (maximum 3 seconds).  
*Este bloque debe empezar de una posición parada (máximo 3 segundos) y llegar a una posición parada (máximo 3 segundos).*
  - It must travel the entire lenght of the floor.  
*Debe desplazarse en toda la longitud de la pista.*
  - Elements which MUST BE mandatory incorporated in the block:
    - A visible change of edge.
    - A choctaw or mohawk.
    - A double three.
    - A bracket.
  - Elementos que DEBEN realizarse obligatoriamente en el bloque:
    - Un cambio visible de filo.
    - Un choctaw o mohawk.
    - Un doble tres.
    - Un bracket.

These elements can be performed with additional steps.

*Estos elementos pueden ser ejecutados con pasos adicionales.*

- Parallel wheel made up of 2 or more extensions/spokes. Minimum one rotation.  
*Aspas paralelas conformada por dos o más extensiones/aspas. Mínimo una rotación.*
- Wheel with more than one pivot. Two or more wheels side by side. Minimum one rotation.  
*Aspa con más de un pivot. Dos o más aspas lado a lado. Mínimo una rotación.*
- Intersections: they must include at least 2 partial intersections where one part of the skaters intersect and the rest of the group performs another figure.  
*Intersecciones: deben ser incluidas mínimo dos intersecciones parciales donde una parte de los patinadores se intersectan y el resto del grupo ejecuta otra figura.*

#### Choreographic Stop – Parada Coreográfica

A clear visible choreographic stop (10 seconds max) must be incorporated within the programme (not at the beginning or end). This will characterize and reinforce the musical theme even more.

A lift can be implemented during the choreographic stop. This lift may be performed by the group and not by only 2 skaters.

*Una parada coreográfica clara (10 segundos como máximo) debe ser incorporada dentro del programa (no al principio o al final). Esto caracterizará y reforzará el tema musical.*

*Una elevación puede ser implementada durante la parada coreográfica. Esta elevación puede ser realizada por el grupo pero no por sólo 2 patinadores.*

## **DANCE - DANZA**

All the 2016 changes and music will be on the USB. New dance for 2017: Midnight Blues (DVD).  
*Todos los cambios y músicas del 2016 están en la USB. Nueva danza 2017: Midnight Blues (DVD).*

## DANCE COMMISSION MEETING – SEPTEMBER 20, 2015

### CLARIFICATIONS:

- 1) For the **RHYTHM** used for the compulsory dance portion of the **Style Dance**, the tempo must be that of the required compulsory dance (+/- 2 bpm) for the entire selection of music chosen.
- 2) **LAYDOWN:** kneeling, laying, sitting on the skating floor may be done a maximum of 2 times during the whole program. (If both partners are on the floor at the same time, it shall be considered as once.) Hands on the floor (i.e. a cartwheel) shall not be considered as a laydown.
- 3) **STRAIGHT STEP SEQUENCE**

The straight step sequence must be started from a “stopped” position. Stopping for less than 3 seconds before this element will satisfy the requirement for a “stopped” position but will not be counted as a STOP.

In the straight step sequence the maximum allowed distance from the baseline is 4 meters. In couples, the partner farthest from the baseline may go a maximum of 4 meters from the baseline and there may be no more than 4 meters between the partners.

- 4) **CIRCULAR STEP SEQUENCE:**

In the circular step sequence, **Circle clockwise or counterclockwise**, the skater must begin the sequence at one of the 4 axis points. (long or short axis). The footwork must use the entire width of the skating floor and must begin and end on the same at the same axis point. The circle must be in the center of the skating floor.

In the circular step sequence, **Serpentine**, the skater must begin the sequence on the long axis, must cross through the center of the floor and must end at the long axis at the other end of the floor. The footwork must use the entire width of the skating surface and may only cross the long axis one (1) time.

- 5) **SEPARATIONS:** In the **Style dance**, separations are permitted:

- at the beginning and the end of the program for a maximum of 8 seconds
- during the STOP where the separation is for a maximum of 8 seconds
- for only **one** time during the program while skating for maximum of 8 seconds

In Free Dance, separations are permitted:

- At the beginning and the end of the program for a maximum of 8 seconds
  - During the STOP where the separation is for a maximum of 8 seconds
  - For only **two** times during the program while skating for a maximum of 8 seconds
- 6) **Assisted Jumps requirements:** In order to meet the criteria for an Assisted jump the partners must remain in contact and the partner jumping must not be suspended in the air.
- 7) **Dance Spin** (required Spin in Solo Free Dance). The spin will remain as it is written in the document, with no limitation on rotations and with the required verticalization on an edge to complete the spin.
- 8) **Classic Medley music choices:** Please refer to the attached notice for clarification of the music selections allowed.

## **STEP SEQUENCES FOR 2016: STYLE DANCE**

### JUNIOR - SENIOR COUPLES:

No Hold Sequence: Diagonal

Dance Hold Sequence: Circular Counterclockwise

**Lift: Rotational**

### JUNIOR – SENIOR SOLO

Straight Step Sequence: Long Axis

Circular Step Sequence: Circular Clockwise

## **STEP SEQUENCES FOR 2016: FREE DANCE**

### JUNIOR – SENIOR COUPLES:

No Hold Sequence: Long Axis

Dance Hold Sequence: Serpentine

### JUNIOR – SENIOR SOLO:

Straight Step Sequence: Diagonal

Circular Step Sequence: Serpentine

# JUNIOR AND SENIOR DANCES FOR 2016 (proposed)

	Compulsory Dance	Style Dance Pattern Dance	Style Dance "No Hold" Step Sequence	Style Dance "Dance Hold" Step Sequence	Style Dance Lift	Style Dance Theme
Senior Couples	Starlight Waltz	Quickstep	Diagonal	Circular Counterclockwise	Rotational	Swing Medley (Foxtrot, Quickstep, Swing, Charleston, Lindy Hop)
Junior Couples	Flirtation Waltz	Rocker Foxtrot	Diagonal	Circular Counterclockwise	Rotational	Swing Medley (Foxtrot, Quickstep, Swing, Charleston, Lindy Hop)
	Compulsory Dance	Style Dance Pattern Dance	Straight Step Sequence	Circular Step Sequence		Style Dance Theme
Senior Solo	Quickstep	Starlight Waltz	Long Axis	Circular Clockwise		Classic Medley (Waltz, March, Classic Polka, Galop)
Junior Solo	Rocker Foxtrot	Flirtation Waltz	Long Axis	Circular Clockwise		Classic Medley (Waltz, March, Classic Polka, Galop)

# JUNIOR AND SENIOR DANCES FOR 2017 (proposed)

	<b>Compulsory Dance</b>	<b>Style Dance Pattern Dance</b>	<b>Style Dance "No Hold" Step Sequence</b>	<b>Style Dance "Dance Hold" Step Sequence</b>	<b>Style Dance Lift</b>	<b>Style Dance Theme</b>
Senior Couples	Midnight Blues (modified for roller)	Tango Delanco	Long Axis	Serpentine	Combination	Spanish Medley
Junior Couples	Blues (single pattern)	Harris Tango	Long Axis	Serpentine	Combination	Spanish Medley
	<b>Compulsory Dance</b>	<b>Style Dance Pattern Dance</b>	<b>Straight Step Sequence</b>	<b>Circular Step Sequence</b>		<b>Style Dance Theme</b>
Senior Solo	Argentine Tango	Midnight Blues (modified for roller)	Diagonal	Serpentine		Rock Medley
Junior Solo	Terenzi Waltz	Blues (single pattern)	Diagonal	Serpentine		Rock Medley

## STYLE DANCE FOR 2016 “Classic Medley”

**Choice of rhythms: Waltz, Polka, March, Galop**  
**Grupo de ritmos: Vals, Polka, Marcha, Galope**

### **WALTZ**

*Instruments* – Orchestral, strings frequently play the melody while middle instruments play rhythm.

*General Interpretation* – The Waltz is the most universally popular of all dances. The Waltz started with slow music but with the 19th century Viennese composers, a faster tempo became popular. It should be skated with rise and fall of the knee and is essential to portray a Waltz Rhythm with elegance, back arched, smooth rhythmic lifting of the couple with rotational movements, change of lean and swaying. Neat feet are of importance.

Waltz positions and varied, romantic man/woman relationship to give unison is important.

### **POLKA**

*Instruments* – Folk variety uses clarinets, horns and accordions, but orchestral will reflect the dance better.

*General Interpretation* – The Polka is a more relaxed style of dance with some wide stepping, and small hops. It is a boisterous, rollicking dance and should be skates with exuberance and fun but remember it is under the heading “Memories of a Grand Ball” so should be considered as suitable for the ballroom, and not for a country western style dance. Waltz position can also be used with variations such as holding at the elbows, or linking arms – making it more playful and joyful.

### **MARCH**

*Instruments* – Often features brass, drums and woodwinds but orchestral will reflect the flavour better.

*General Interpretation* – Carriage should be very upright and can include additions of military and marching actions, with precise footwork.

Unison should be varied and may use various forms of Kilian or Waltz positions.

### **GALOP**

The popularity of the Polka led to the introduction of the Galop (or Galoppade as it was known).

*Instruments* – usually orchestral.

*General Interpretation* – Less stylised due to tempo. Characterized by change of step or hop at the end of each musical phrase. The basic Galop has the lead moving forward and following backward, no turning in counter-clockwise fashion around the floor. Basically the steps were “Slide, change, slide – Slide, change, slide etc. It is considered that there was no dance more exciting or easy to learn, but it required a good ear to mark the time of the music.

The Galop was often used in classic ballets. It is the forerunner of the Polka with Minuet usually following a Galop.

The original position was Waltz with couples doing a series of chasses around the room with occasional turns, and was particularly popular as the final dance of the event.

**GENERAL REMEMBER - WE ARE AN ARTISTIC SPORT AND IT IS UNDER THE TITLE "CLASSIC MEDLEY".**